



Sydney Metropolitan League

Rules for Final Series- Winter 2008.

CLUBS: Please issue the rules to each team involved in the final Series.

*In the event of inclement weather during the week, the League reserves the right to alter the venues without prior notice. **Wet weather and information line - 1900 920 229 Line 5.***

The League's competition rules will apply for the Final series with the following exceptions:

- The team mentioned first is the home team and will occupy first base dugout and field first. Each team is to provide two leather baseballs of acceptable standard to the umpires and have a further three balls available.
- **Games are two hours or 9 innings whichever occurs first and subject to:**
 - # The start time of the early game has been altered to 12.15 pm. This is to allow up to a maximum of 30 minutes extra to be played enabling an extra innings in the case of a draw or to allow the bottom of the innings to be completed if necessary to achieve a result. If it is not possible to obtain a result within 30 minutes, the game will be called at 2.45 pm with the batter in the box. The score will revert to the last completed innings provided that the home team has not drawn or won the game, in the uncompleted innings. If necessary, the start time of the second game will be extended if there is a late finish to the early game resulting from an attempt to resolve the drawn game.
- **The late game will be played to a result, subject to 'light'. In these games once the top of the innings has commenced the bottom of the innings is to be played, subject to 'light'.**
 - # The top of an innings cannot commence within 10 minutes of the scheduled completion time. Note that the scheduled completion time for the early game is 2.15 pm. There is no provision for late starts for the late game (2.45 pm) *except* when there was extra 30 minutes played in the early game in which case the game will start as soon as practicable after the conclusion of the early game.
- **Teams with less than nine players will incur an automatic out for each player missing in the line up. Minimum number of players is seven.**
- **Players from LOWER GRADE TEAMS MAY be given permission to play if the team is short. However they cannot play other than as substitutes in case of genuine injury or illness. They cannot play ahead of registered team players or be used to strengthen a team. They CANNOT play as 10th – 11th – 12th players in the batting line up.**
- **The first nine batters do not have to be the first nine fielders.**
- **A draw or a washed out/incomplete game will result in the team finishing highest on the competition table, qualifying for the next phase of the Final Series.**

FURTHER NOTES:

Clubs are to seek approval from the League for the use of replacement players from lower grades, by 4.00 p.m. Friday.

The winning team MUST advise result by sms to 0429 121 803 or results@sydneymetrobaseball.com by 10 pm Saturday night.

If no result is advised we will assume that both teams lost – makes next week's draw easy.

Clubs are to ensure that all teams have a scorer and umpires are to insist that team scorers sit together during the final series games.